## Lecture 4 Jargon The Internet

blind carbon copy	BCC. Used for sending messages to recipients such that the targeted recipients (TO and CC) are unaware of the BCC'd party's receipt of the email.
blog	Short for "web log," blogs are generally thought of as frequently updated online journals.
carbon copy	CC. A method of copying email messages to a third party.
CC	See carbon copy.
chat	Real-time-communication system for users on networked computers.
client	A host or software running on a host that uses a remote service on another computer (a "server").
ccTLD	Country Code TLD. Two-character abbreviation for countries' names used as TLDs.
domain	A group of related computers that share some logical connection. Also the name of such a group (e.g., harvard.edu).
email	Electronic mail.
email address	An address (often of the form username@domain.tld or username@subdomain.domain.tld) that identifies a user's email inbox on the Internet.
emoticon	Short for "emotion icon" (aka a smiley :-).
GET	HTTP command to retrieve webpages
НТТР	Hyper Text Transfer Protocol. The language webservers and web browsers use to communicate.
IM	Instant Messaging. A means by which to conduct a real-time, text-based conversation.

IMAP Internet Message Access Protocol. A language clients and servers use to exchange email from the latter to the former that allows subsequent changes on the client to be mirrored on the server. See IM. instant message internet A large network made up of a number of smaller networks. Internet *The* global network of networks. A (typically private) network meant for use within a specific organization or group. intranet LAN Local Area Network. A relatively small network usually comprising geographically proximal computers. listserv A type of mailing list program that allows users to self subscribe to communities of interest. netiquette Internet etiquette. network An interconnected system of computers. **P2P** See peer-to-peer. peer-to-peer A means of sharing and delivering files among hosts on a network POP Post Office Protocol. A language clients and servers use to exchange email from the latter to the former that does not allow subsequent changes on the client to be mirrored on the server. A host that runs a service, such as email. server SFTP Secure File Transfer Protocol. A language used by clients and servers to exchange files via encryption. SMTP Simple Mail Transfer Protocol. A language used by clients in servers to deliver email from the former to the latter. snail mail Regular mail delivered by the United States Postal Service. Unsolicited junk email. spam

SSH	Secure Shell. A language used by clients and servers to allow a user on the former to access and control an account on the latter.
subdomain	A domain-within-a-domain typically representing some logical subdivision of a larger entity. For example, fas.harvard.edu is a subdomain of harvard.edu.
surf	A term used synonymously with "browse" to indicate a casual perusal of content on the Internet.
TLD	Top-Level Domain. The "top" of the domain structure, hierarchically speaking. Semantically, the last portion of a domain name (e.gedu, .com, .net, .org, .uk).
URL	Uniform Resource Locator. A unique address for electronic resources (e.g., webpages) available on the Internet, typically of the form protocol://host.domain.tld/path.
Usenet	A collection of newsgroups (i.e., bulletin boards or message boards).
WAN	Wide Area Network. A relatively large network usually comprising multiple LANs.
weblog	See blog.
WLAN	Wireless Local Area Network. A relatively small network usually comprising geographically proximal computers connected wirelessly.
World Wide Web	A network of hosts on the Internet that serve content via the HTTP protocol.